

CS 247 – Scientific Visualization

Lecture 25: Vector / Flow Visualization, Pt. 7

Markus Hadwiger, KAUST

Reading Assignment #14 (until May 3)



Read (required):

- J. van Wijk: *Image-Based Flow Visualization*, ACM SIGGRAPH 2002
<http://www.win.tue.nl/~vanwijk/ibfv/ibfv.pdf>

Read (optional):

- T. Günther, A. Horvath, W. Bresky, J. Daniels, S. A. Buehler: *Lagrangian Coherent Structures and Vortex Formation in High Spatiotemporal-Resolution Satellite Winds of an Atmospheric Karman Vortex Street*, 2021
<https://www.essoar.org/doi/10.1002/essoar.10506682.2>
- H. Bhatia, G. Norgard, V. Pascucci, P.-T. Bremer: *The Helmholtz-Hodge Decomposition – A Survey*, TVCG 19(8), 2013
<https://doi.org/10.1109/TVCG.2012.316>
- Work through online tutorials of multi-variable partial derivatives, gradient, divergence, Laplacian, and curl:
<https://www.khanacademy.org/math/multivariable-calculus/multivariable-derivatives>
<https://www.youtube.com/watch?v=rB83DpBJQsE>

Quiz #4: May 5



Organization

- First 30 min of lecture
- No material (book, notes, ...) allowed

Content of questions

- Lectures (both actual lectures and slides)
- Reading assignments (except optional ones)
- Programming assignments (algorithms, methods)
- Solve short practical examples

Fluid Simulation and Rendering

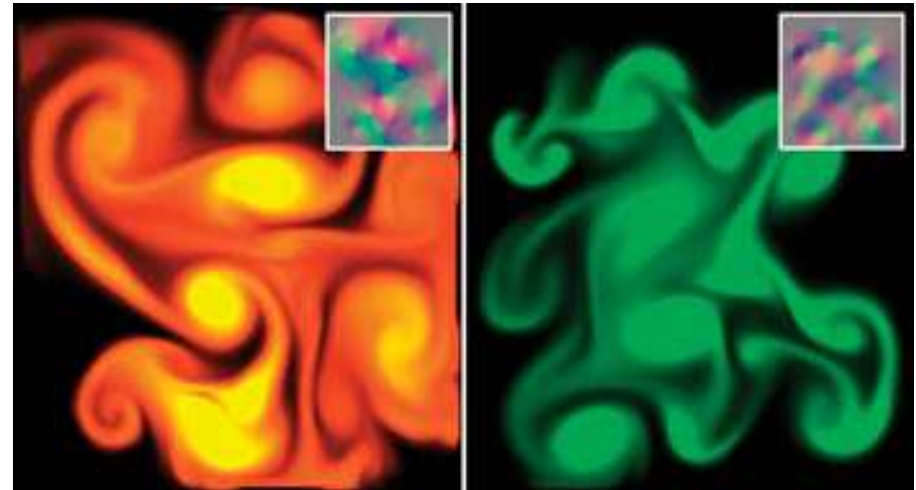


Compute advection of fluid

- (Incompressible or compressible) Navier-Stokes solvers
- Lattice Boltzmann Method (LBM)

Discretized domain

- Velocity, pressure
- Dye, smoke density, vorticity, ...



Courtesy Mark Harris

Fluid Simulation: Navier Stokes (1)



Incompressible (divergence-free) Navier Stokes equations

$$\frac{\partial \mathbf{u}}{\partial t} = -(\mathbf{u} \cdot \nabla) \mathbf{u} - \frac{1}{\rho} \nabla p + \nu \nabla^2 \mathbf{u} + \mathbf{F},$$

$$\nabla \cdot \mathbf{u} = 0,$$

Components:

- Self-advection of velocity (i.e., advection of velocity according to velocity)
- Pressure gradient (force due to pressure differences)
- Diffusion of velocity due to viscosity (for viscous fluids, i.e., not inviscid)
- Application of (arbitrary) external forces, e.g., gravity, user input, etc.

Fluid Simulation: Navier Stokes (1)



Incompressible (divergence-free) Navier Stokes equations

$$\frac{\partial \mathbf{u}}{\partial t} = -(\mathbf{u} \cdot \nabla) \mathbf{u} - \frac{1}{\rho} \nabla p + \nu \nabla^2 \mathbf{u} + \mathbf{F},$$
$$\nabla \cdot \mathbf{u} = 0,$$

this is the velocity gradient tensor!

Components:

- Self-advection of velocity (i.e., advection of velocity according to velocity)
- Pressure gradient (force due to pressure differences)
- Diffusion of velocity due to viscosity (for viscous fluids, i.e., not inviscid)
- Application of (arbitrary) external forces, e.g., gravity, user input, etc.

Fluid Simulation: Navier Stokes (2)



Given a (Cartesian) coordinate system, the momentum equation can be seen as a system of equations (2 equations in 2D, 3 equations in 3D)

For 2D (Cartesian):

$$\frac{\partial u}{\partial t} = -(\mathbf{u} \cdot \nabla) u - \frac{1}{\rho}(\nabla p)_x + \nu \nabla^2 u + f_x,$$

$$\frac{\partial v}{\partial t} = -(\mathbf{u} \cdot \nabla) v - \frac{1}{\rho}(\nabla p)_y + \nu \nabla^2 v + f_y.$$

these are PDEs!



Vector Fields, Vector Calculus, and Dynamical Systems

Some Vector Calculus (1)



Gradient (scalar field \rightarrow vector field)

- Direction of steepest ascent; magnitude = rate
- *Conservative* vector field: gradient of some scalar (potential) function

$$\nabla p = \left(\frac{\partial p}{\partial x}, \frac{\partial p}{\partial y} \right)$$

Divergence (vector field \rightarrow scalar field)

- Volume density of outward flux:
“exit rate: source? sink?”
- *Incompressible/solenoidal/divergence-free vector field*: $\text{div } \mathbf{u} = 0$
can express as curl (next slide) of some vector (potential) function

$$\nabla \cdot \mathbf{u} = \frac{\partial u}{\partial x} + \frac{\partial v}{\partial y}$$

Laplacian (scalar field \rightarrow scalar field)

- Divergence of gradient
- Measure for difference between point and its neighborhood

$$\nabla^2 p = \frac{\partial^2 p}{\partial x^2} + \frac{\partial^2 p}{\partial y^2}$$

Some Vector Calculus (2)



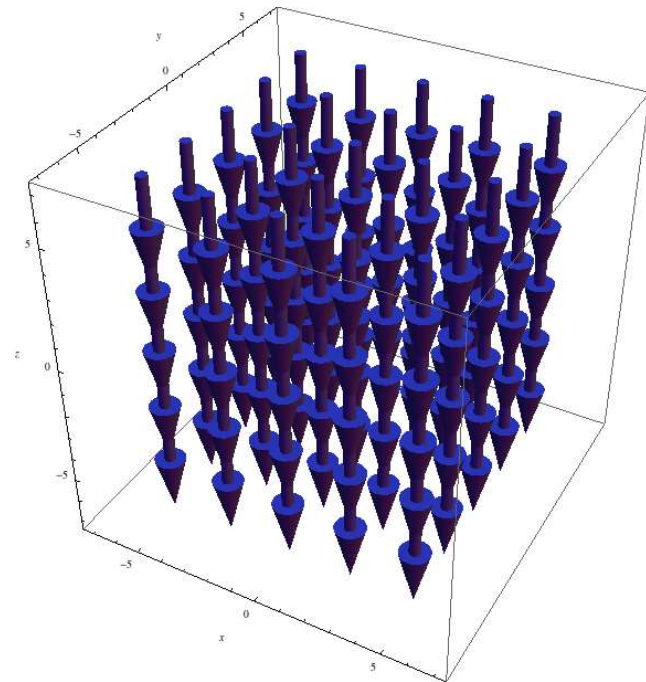
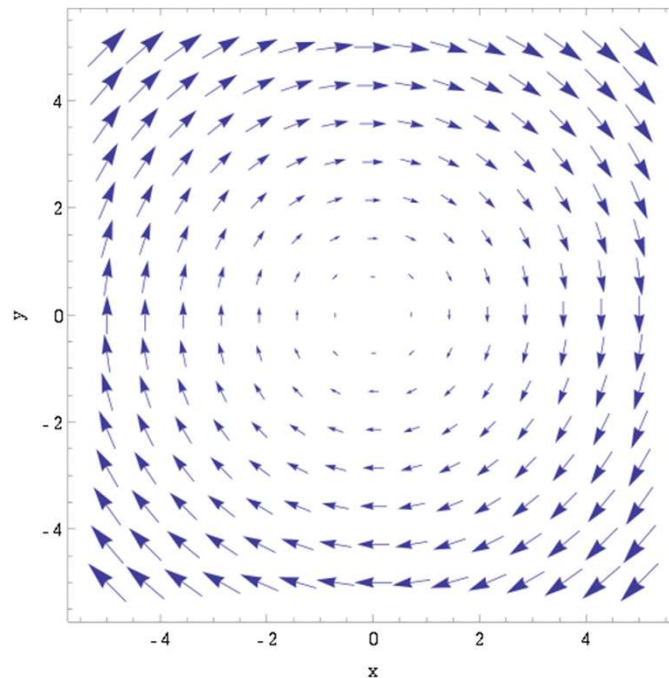
Curl (vector field \rightarrow vector field)

- Circulation density at a point (*vorticity*)
- If curl vanishes everywhere: irrotational/curl-free field
- Every conservative (path-independent) field is irrotational (and vice versa if domain is simply connected)

$$\nabla \times \mathbf{v} = \begin{pmatrix} w_y - v_z \\ u_z - w_x \\ v_x - u_y \end{pmatrix}$$

these are partial derivatives!

Example:
curl = const
everywhere



Some Vector Calculus (3)



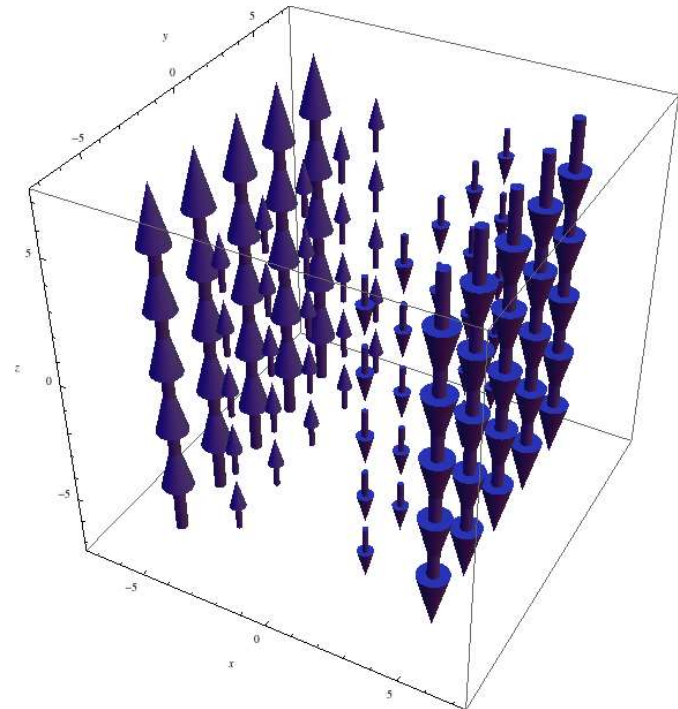
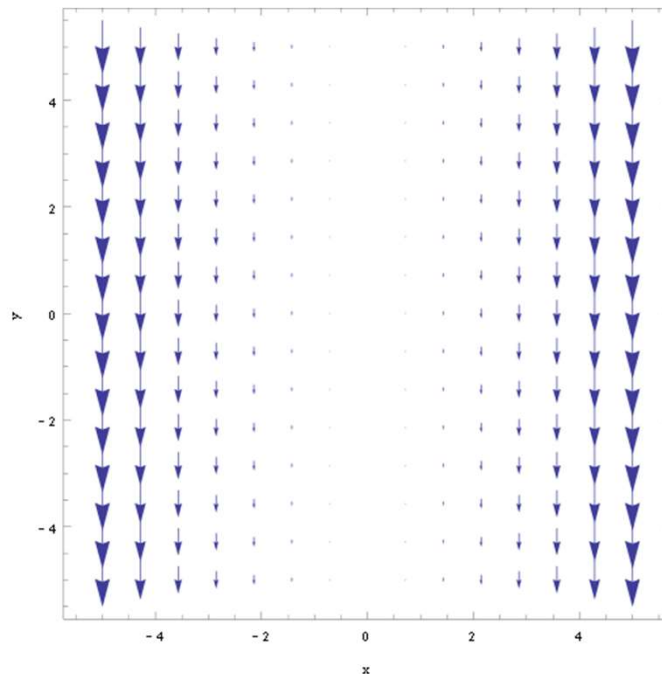
Curl (vector field \rightarrow vector field)

- Circulation density at a point (*vorticity*)
- If curl vanishes everywhere: irrotational/curl-free field
- Every conservative (path-independent) field is irrotational (and vice versa if domain is simply connected)

$$\nabla \times \mathbf{v} = \begin{pmatrix} w_y - v_z \\ u_z - w_x \\ v_x - u_y \end{pmatrix}$$

these are partial derivatives!

Example:
curl not
always
“obviously
rotational”



Some Vector Calculus (4)



Curl (vector field \rightarrow vector field)

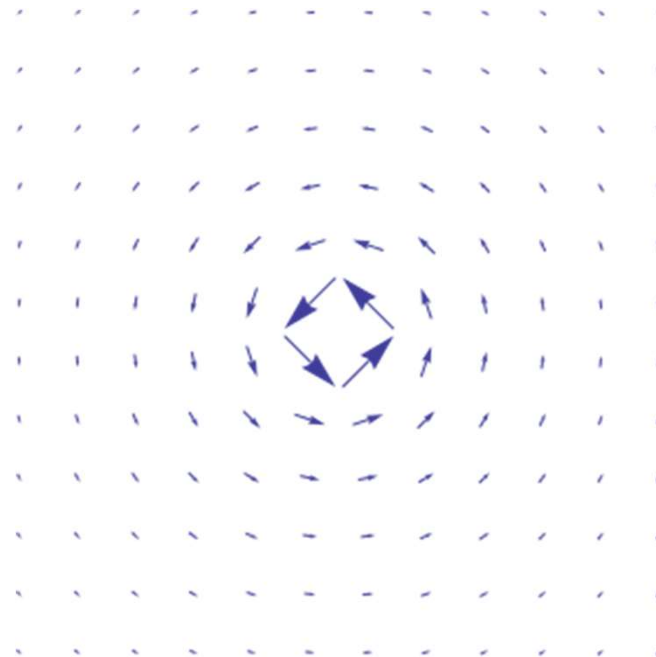
- Circulation density at a point (*vorticity*)
- If curl vanishes everywhere: irrotational/curl-free field
- Every conservative (path-independent) field is irrotational (and vice versa if domain is simply connected)

$$\nabla \times \mathbf{v} = \begin{pmatrix} w_y - v_z \\ u_z - w_x \\ v_x - u_y \end{pmatrix}$$

these are partial derivatives!

Example:
non-obvious
curl-free field

[this domain is **not**
simply connected! it is
the “punctured plane”,
i.e., the point (0,0)
is not in the domain]



$$\mathbf{v}(x, y, z) = \frac{(-y, x, 0)}{x^2 + y^2}$$

not defined at $(x, y) = (0, 0)$

$$v_x = u_y \quad \nabla \times \mathbf{v} = \mathbf{0}$$

velocity gradient $\nabla \mathbf{v}$ is
symmetric (see later)

Some Vector Calculus (5)



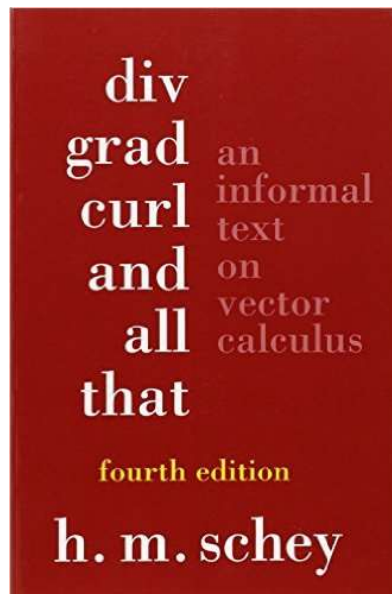
Curl (vector field \rightarrow vector field)

- Circulation density at a point (*vorticity*)
- If curl vanishes everywhere: irrotational/curl-free field
- Every conservative (path-independent) field is irrotational (and vice versa if domain is simply connected)

$$\nabla \times \mathbf{v} = \begin{pmatrix} w_y - v_z \\ u_z - w_x \\ v_x - u_y \end{pmatrix}$$

these are partial derivatives!

Book:



Interactive tutorial on curl:

http://mathinsight.org/curl_idea

Fundamental theorem of vector calculus:

Helmholtz decomposition: Any vector field can be expressed as the sum of a solenoidal (*divergence-free*) vector field and an irrotational (*curl-free*) vector field (Helmholtz-Hodge: plus *harmonic* vector field)

Vector Fields and Dynamical Systems (1)



Velocity gradient tensor, (vector field \rightarrow tensor field)

- Gradient of vector field: how does the vector field change?
- In Cartesian coordinates: *spatial partial derivatives (Jacobian matrix)*

$$\nabla \mathbf{v} (x, y, z) = \begin{pmatrix} u_x & u_y & u_z \\ v_x & v_y & v_z \\ w_x & w_y & w_z \end{pmatrix} \quad \text{these are partial derivatives!}$$

- Can be decomposed into *symmetric* part + *anti-symmetric* part

$$\nabla \mathbf{v} = \mathbf{D} + \mathbf{S} \quad \text{velocity gradient tensor}$$

$$\text{sym.:} \quad \mathbf{D} = \frac{1}{2} (\nabla \mathbf{v} + (\nabla \mathbf{v})^T) \quad \text{deform.:} \quad \textit{rate-of-strain tensor}$$

$$\text{skew-sym.:} \quad \mathbf{S} = \frac{1}{2} (\nabla \mathbf{v} - (\nabla \mathbf{v})^T) \quad \text{rotation:} \quad \textit{vorticity/spin tensor}$$

Vector Fields and Dynamical Systems (2)



Vorticity/spin/angular velocity tensor

- Antisymmetric part of velocity gradient tensor
- Corresponds to vorticity/curl/angular velocity (beware of factor $\frac{1}{2}$)

$$\mathbf{S} = \frac{1}{2} (\nabla \mathbf{v} - (\nabla \mathbf{v})^T)$$

these are
partial
derivatives!

$$\mathbf{S} = \frac{1}{2} \begin{pmatrix} 0 & -\omega_3 & \omega_2 \\ \omega_3 & 0 & -\omega_1 \\ -\omega_2 & \omega_1 & 0 \end{pmatrix} \quad \boldsymbol{\omega} = \begin{pmatrix} \omega_1 \\ \omega_2 \\ \omega_3 \end{pmatrix} = \nabla \times \mathbf{v} = \begin{pmatrix} w_y - v_z \\ u_z - w_x \\ v_x - u_y \end{pmatrix}$$

\mathbf{S} acts on vector like cross product with $\boldsymbol{\omega}$: $\mathbf{S} \cdot \mathbf{v} = \frac{1}{2} \boldsymbol{\omega} \times \mathbf{v}$

$$\mathbf{v}^{(r)} = \mathbf{S} \cdot d\mathbf{r} = \frac{1}{2} [\nabla \mathbf{v} - (\nabla \mathbf{v})^T] \cdot d\mathbf{r} = \frac{1}{2} \boldsymbol{\omega} \times d\mathbf{r}$$

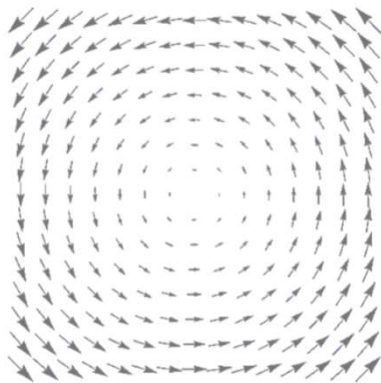
Angular Velocity of Rigid Body Rotation



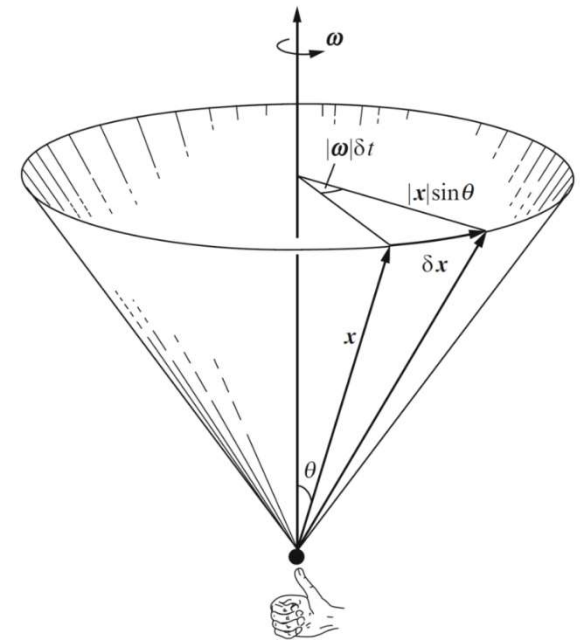
Rate of rotation

- Scalar ω : angular displacement per unit time (rad s^{-1})
 - Angle θ at time t is $\theta(t) = \omega t$; $\omega = 2\pi f$ where f is the frequency ($f = 1/T$; s^{-1})
- Vector $\boldsymbol{\omega}$: axis of rotation; magnitude is angular speed (if $\boldsymbol{\omega}$ is curl: speed $\times 2$)
 - Beware of different conventions that differ by a factor of $1/2$!

Cross product of $1/2\boldsymbol{\omega}$ with vector to center of rotation (\mathbf{r}) gives linear velocity vector \mathbf{v} (tangent)



$$\mathbf{v}^{(r)} = \frac{1}{2} \boldsymbol{\omega} \times d\mathbf{r}$$



Velocity Gradient Tensor and Components (1)



Velocity gradient tensor

(here: in Cartesian coordinates)

$$\nabla \mathbf{v} = \begin{bmatrix} \frac{\partial}{\partial x} v^x & \frac{\partial}{\partial y} v^x & \frac{\partial}{\partial z} v^x \\ \frac{\partial}{\partial x} v^y & \frac{\partial}{\partial y} v^y & \frac{\partial}{\partial z} v^y \\ \frac{\partial}{\partial x} v^z & \frac{\partial}{\partial y} v^z & \frac{\partial}{\partial z} v^z \end{bmatrix}$$

these are the same
partial derivatives
as before!

$$\nabla \mathbf{v} = \frac{1}{2} \left(\nabla \mathbf{v} + (\nabla \mathbf{v})^T \right) + \frac{1}{2} \left(\nabla \mathbf{v} - (\nabla \mathbf{v})^T \right)$$

Velocity Gradient Tensor and Components (2)



Rate-of-strain (rate-of-deformation) tensor

(symmetric part; here: in Cartesian coordinates)

$$\mathbf{D} = \frac{1}{2} \begin{bmatrix} 2 \frac{\partial}{\partial x} v^x & \frac{\partial}{\partial y} v^x + \frac{\partial}{\partial x} v^y & \frac{\partial}{\partial z} v^x + \frac{\partial}{\partial x} v^z \\ \frac{\partial}{\partial x} v^y + \frac{\partial}{\partial y} v^x & 2 \frac{\partial}{\partial y} v^y & \frac{\partial}{\partial z} v^y + \frac{\partial}{\partial y} v^z \\ \frac{\partial}{\partial x} v^z + \frac{\partial}{\partial z} v^x & \frac{\partial}{\partial y} v^z + \frac{\partial}{\partial z} v^y & 2 \frac{\partial}{\partial z} v^z \end{bmatrix}$$

$$tr(\mathbf{D}) = \nabla \cdot \mathbf{v}$$

Velocity Gradient Tensor and Components (3)



Vorticity tensor (spin tensor)

(skew-symmetric part; here: in Cartesian coordinates)

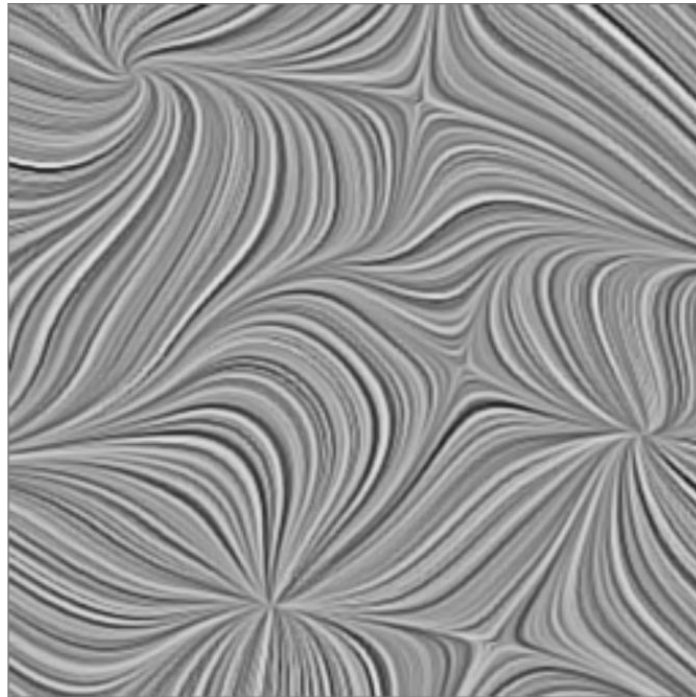
$$\mathbf{S} = \frac{1}{2} \begin{bmatrix} 0 & \frac{\partial}{\partial y} v^x - \frac{\partial}{\partial x} v^y & \frac{\partial}{\partial z} v^x - \frac{\partial}{\partial x} v^z \\ \frac{\partial}{\partial x} v^y - \frac{\partial}{\partial y} v^x & 0 & \frac{\partial}{\partial z} v^y - \frac{\partial}{\partial y} v^z \\ \frac{\partial}{\partial x} v^z - \frac{\partial}{\partial z} v^x & \frac{\partial}{\partial y} v^z - \frac{\partial}{\partial z} v^y & 0 \end{bmatrix}$$

$$\mathbf{S} = \frac{1}{2} \begin{bmatrix} 0 & -\omega_z & \omega_y \\ \omega_z & 0 & -\omega_x \\ -\omega_y & \omega_x & 0 \end{bmatrix} \quad \boldsymbol{\omega} \equiv \nabla \times \mathbf{v}$$

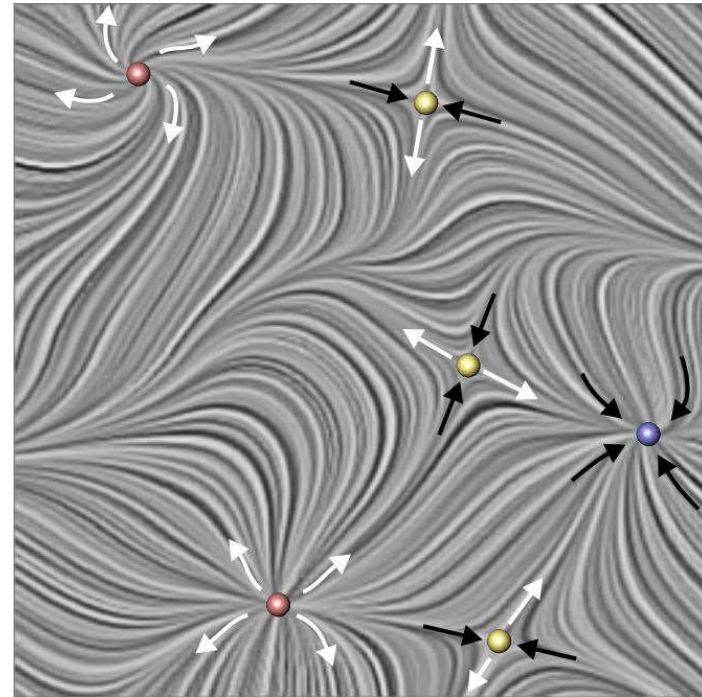
Critical Points (Steady Flow!)



Classify critical points according to the *eigenvalues* of the velocity gradient tensor at the critical point



stream lines (LIC)



critical points ($\mathbf{v} = 0$)

(Non-Linear) Dynamical Systems



Start with system of linear ODEs

- Non-linear systems can be linearized around critical points
- Use linearization for characterization

$$\dot{\mathbf{x}} = A\mathbf{x}$$

A is an $n \times n$ matrix



$$\begin{aligned} \mathbf{v} &= A\mathbf{x}, \\ \nabla \mathbf{v} &= A. \end{aligned}$$

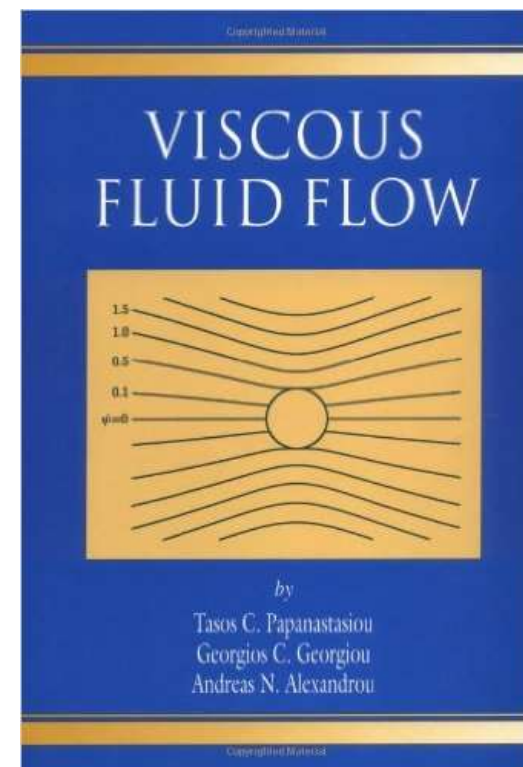
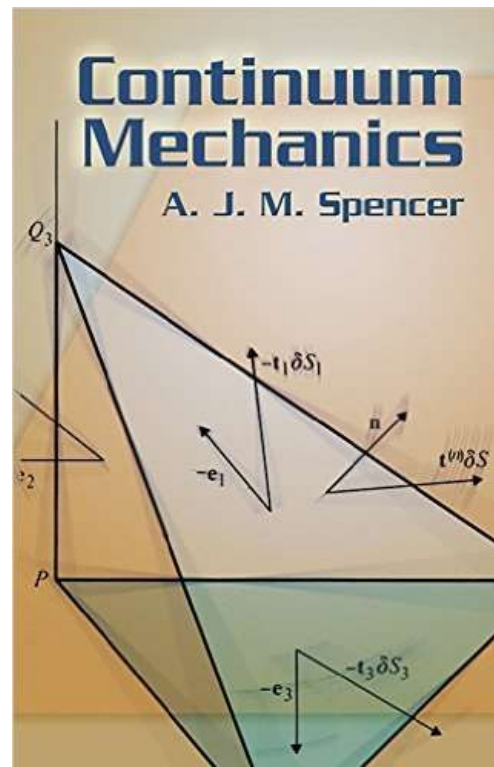
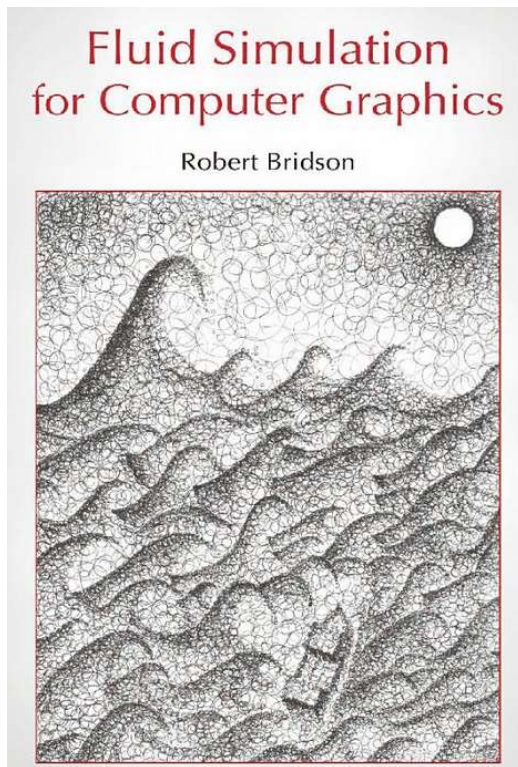
$$\dot{\mathbf{x}} = \frac{d\mathbf{x}}{dt} = \begin{bmatrix} \frac{dx_1}{dt} \\ \vdots \\ \frac{dx_n}{dt} \end{bmatrix}$$

$$\mathbf{x}(0) = \mathbf{x}_0$$

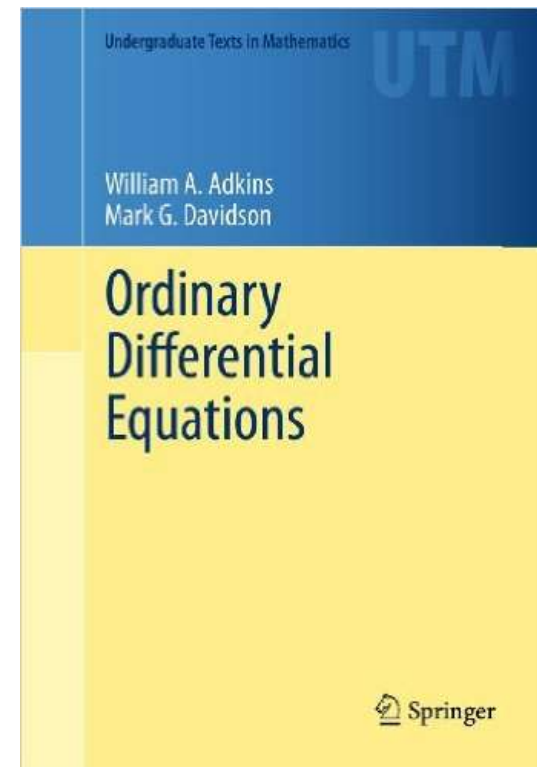
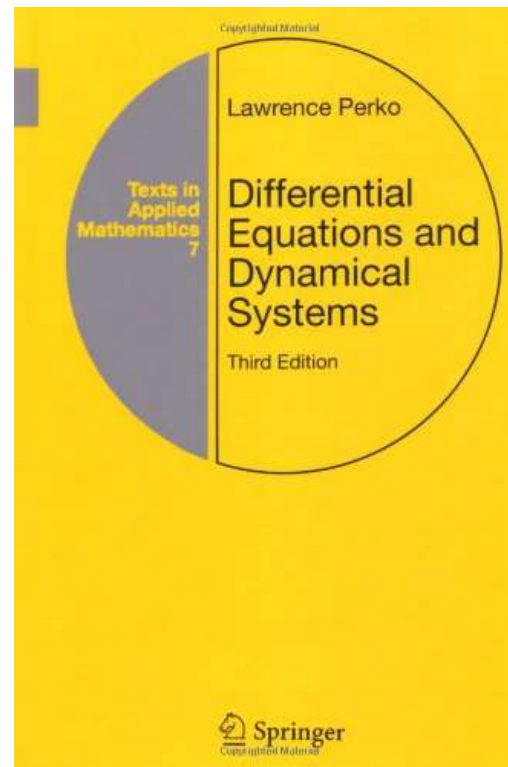
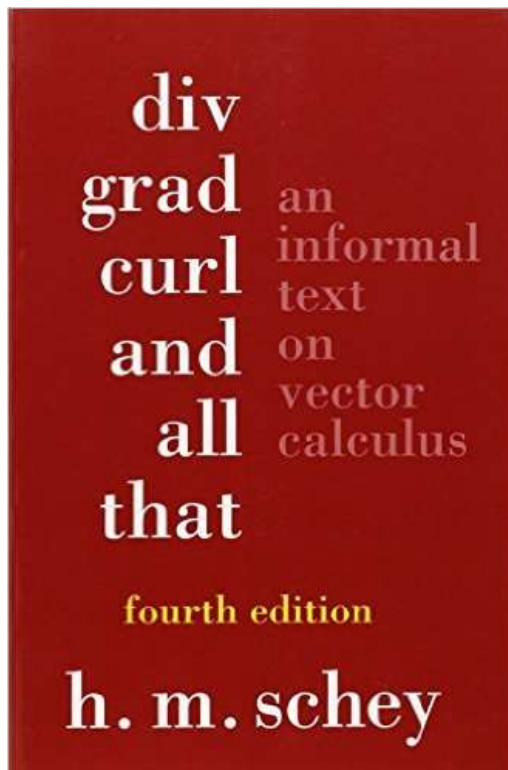
solution: $\mathbf{x}(t) = e^{At}\mathbf{x}_0$

characterize behavior
through eigenvalues of A

Recommended Books (1)



Recommended Books (2)



Thank you.

Thanks for material

- Helwig Hauser
- Eduard Gröller
- Daniel Weiskopf
- Torsten Möller
- Ronny Peikert
- Philipp Muigg
- Christof Rezk-Salama